Real-time Approximation of Photometric Polygonal Lights

Supplemental Material: Evaluation Results

Christan Luksch, Lukas Prost, Michael Wimmer

March 25, 2020

1 Comparison Renderings

To evaluate the performance with different photometries, we have selected a representative set of luminaires from the luminaire catalog of Zumtobel ¹ with a high variance regarding the emission characteristics. On the following pages, each luminaire is presented with the following information:

- Name: A shortened name which we use to refer to the luminaire.
- **Product Name**: The full name of the luminaire with which it can be found in the Zumtobel catalog.
- Luminous Intensity Distribution: An illustration of the luminous intensity distribution, which shows the emission characteristic in a polar plot.
- **Comparison Renderings**: A table showing the comparison of the reference solution and our approximation method for the luminaire generated with our evaluation setup for various relations to the ground plane (see Section 6 in the main paper).

 $^{{}^{1}{\}rm Zumtobel\ Online\ Catalog\ https://www.zumtobel.com/com-en/products.html}$











INTRO INT LED2800-940 LC 3CV BK







2 Error Chart

The following chart shows the NRMS error of our approximation calculated from the comparison renderings. It groups the error values per intensity profile and shows a combined error value per evaluation height, that has been calculated from the stitched image containing all orientations.



Figure 1: NRMS error of combined images with all orientations at different heights.

3 Geometric Term Approximation

Additionally, we evaluate the approximation of the geometric term by replacing the intensity profile with two simple analytic functions. The first is a diffuse emission that cancels the radiance substitution of Equation 2 (main paper):

$$I(\omega) = \cos(\omega) \tag{1}$$

$$L(x) = \int_{\Omega} (\omega_i \cdot \mathbf{n}_{\mathbf{x}}) d\omega_i \tag{2}$$

Note, we have omitted all constant factors in L(x). Second, we use a constant intensity profile, representing an omni-directional point light:

$$I(\omega) = C \tag{3}$$

$$L(x) = \int_{\Omega} \frac{(\omega_i \cdot \mathbf{n}_{\mathbf{x}})}{(-\omega_i \cdot \mathbf{n}_{\mathbf{A}})} d\omega_i$$
(4)

The following two pages show the images of the reference renderings, our approximation and the difference. In difference to the previous evaluation, we have reduced the camera view from 5 units to 3 units radius around the light area. Everything else is configured equally.

DIFFUSE

$$I(\omega) = \cos(\omega)$$



POINT

$$I(\omega) = C$$

